

Cardinal of Contagion

Wicked vile men flock to the city of Mordheim to spread the gospels of grandfather Nurgle among the citizens and share the truths about the gods of everlasting life and grace. Their ravaged bodies are filled with pus and buboes under the ropes, ready to burst on the slightest touch. These blessed and lucky ones bestowed with the many gifts of the allcaring god, are gifted with all manner of different wonderful mutations because of their devotion to the cause of spreading the word.

Hired Sword, Human Maximum stats

40 Gold Crowns + Cost of Mutation + 15 Gold Crowns **Upkeep**

Rating: A Cardinal of Contagion increases the warband's rating by +15 points, plus 1 point for each Experience point he has.

May be hired: Cult of the Possessed, Carnival of Chaos and Beastmen Raiders.

	M	Ws	Bs	S	T	A	W	I	Ld
Cardinal of Contagion	4	2	3	3	1	1	3	3	7

Weapons/Armour: Pox Staff, Dagger, Healing Herbs

Pox Staff counts as a club, when rolling 6 to hit, the opponent loses 1 Toughness for the duration of the combat phase. (Undead, Possessed and Demonic models are not affected by this)

Skills: Academic, Blessings of Nurgle (Empire in Flames supplement; this may take the Cardinal of Contagion's Wounds above his original maximum value. Ignore the GC cost of the Blessings)

Mutant:

The Cardinal of Contagion **must** buy one mutation from the Mutation table from The Cult of The Possessed.

Special Rules

Contagious:

Every time an opponent wounds the Cardinal of Contagion in Close Combat, make a T-test or suffer 1 wound with no Armour Saves allowed. (Undead, Possessed and Demonic models are not affected by this)



Model Representation

The Abyssal Pastor model from Bestiarum Miniatures have been scaled up to 120% for supporting the concept of an exploding pusbag.



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