

Nomad Guide

15 gold crowns to hire + 10 gold crowns upkeep

The guides of the nomad tribes are at best uncouth and uncivilized. However they are good warriors, living a life of almost constant battle within the deserts they call their home. An Old Worlder warband is advised to hire a guide to lead them to the Nehekharan ruins.

May be hired: The Nomad Guide may be hired by any warband that can afford him.

Rating: A Nomad Guide increases the warband's rating by +12 points plus 1 point for each Experience point he has.

Profile	M	WS	BS	S	T	W	I	A	LD
Nomad Guide	4	3	3	3	3	1	3	1	7

Weapons and armour: The Nomad Guide is armed with a scimitar sword and a recurve bow (counts as long bow).

Skills: The Nomad Guide may choose from Shooting and Speed skill when he gain a new skill.